

## Helping your Child Thrive in Sport and Recreation

### Mentimetre 1: What is your role?/What are you hoping to learn?

What are the two most essential factors for success in sport and recreation?

1.

2.

### Developing Rapport/Having Fun

\_\_\_\_\_ the participant

\_\_\_\_\_ a bunch of \_\_\_\_\_

Have a range of \_\_\_\_\_

Ask the \_\_\_\_\_

Be \_\_\_\_\_ and \_\_\_\_\_



## Predictability

Predictability reduces \_\_\_\_\_

Frontloading = Providing \_\_\_\_\_ about what will happen \_\_\_\_\_ it happens

**Mentimetre:** Ways I frontload MYSELF

**Mentimetre:** What will be different about your child's experience during COVID-19?

- 1.
- 2.
- 3.

**Visual Cues** I could try:

**Storybook/Or other info** (name format) to review **in advance**:

**Mentimetre:** How will you frontload?

**Mentimetre: Schedules** that I use in my life (List multiple):

Mentimetre: **Visual Schedule** formats to try with my child (Draw pictures!):

Mentimetre: **Transition Warnings** that work best for my child

Mentimetre: **Group Agreement** statement samples:

Predictability REVIEW

1. \_\_\_\_\_ activities, expectations
  - \_\_\_\_\_ the activity (Storybooks, etc.)
  - \_\_\_\_\_ the activity (Visual cues and supports)
2. Use a \_\_\_\_\_
3. Give \_\_\_\_\_ **warnings**
4. Try **Group** \_\_\_\_\_

## Motivation

**Mentimetre:** Choices I could provide to my child

Activity:

Choices I could provide:

- 1.
- 2.
- 3.

**Mentimetre:** What's your 'then'?

First-Then Variations:

• First-then visual	• To Do list
• Checklist	• Schedule
• Checkmark grid	• Countdown strip
• Picture grid (‘Token board’)	• Timer (various types)

**Build your own First-Then:**

1. Choose a situation.
2. Show the steps to complete (List, pictures or timer)
3. Show the ‘then’

List some activities that could be the ‘Then’

## Motivation: Summary

Remember \_\_\_\_\_ and \_\_\_\_\_

Give lots of \_\_\_\_\_ feedback

Offer \_\_\_\_\_

Show 'the light at the end of the tunnel' (Use \_\_\_\_\_ - \_\_\_\_\_)

Build \_\_\_\_\_ to support \_\_\_\_\_

\_\_\_\_\_ to the child

\_\_\_\_\_ or points

\_\_\_\_\_. schedules

\_\_\_\_\_



## Communication

### Show & Say:

\_\_\_\_\_/point

Reference a \_\_\_\_\_

Reference a \_\_\_\_\_

\_\_\_\_\_ modelling

\_\_\_\_\_ cues

**Mentimetre:** What's your 'go to' Show & Say?

### Rule of 3

Three instructions at a **time** \_\_\_\_\_

	Activity 1 (Active)	Activity 2
1		
2		
3		

## Communication: Common Themes

Keep it \_\_\_\_\_

Be \_\_\_\_\_

Show & \_\_\_\_\_

\_\_\_ to \_\_\_ steps at a time

### Be Specific

"Wait nicely"	
"Be a good friend"	

