

## PARTICIPANTS NEEDED FOR A MASTERS THESIS RESEARCH IN

HOW PEOPLE WITH ASD EXPERIENCE AND UNDERSTAND ONLINE GAMING AS A  
COMMUNICATION LEARNING PLATFORM

I am looking for volunteers with high functioning autism to take part in a study of learning communication skills through online gaming.

As a participant in this study, you would be asked to:

Play a commercial multiplayer online game and then participate in an interview via Skype

Your participation is **entirely voluntary** and the interview will take approximately 15 to 30 minutes of your time. Time to play the online game will depend on how much time you choose to play the online game. By participating in this study you will help to describe what you want in an online game and how the online game can be used as a communication learning tool.

To learn more about this study, or to participate in this study,  
please contact:

### Principal Investigator:

Gaylyne Archibald, *Masters of Education student, Athabasca University*  
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This study is supervised by: Dr. Cynthia Blodgett-Griffin [cynthiablodgettau@gmail.com]

**This study has been reviewed by the Athabasca University Research Ethics Board.**